

JK LUT

Characteristic Table

Q_t	Q_{t+1}	J	K	J	K
0	0	0,0	1,0	0	X
0	1	1,1	0,1	1	X
1	0	0,1	1,1	X	1
1	1	1,0	0,0	X	0

Excitation Table

Present State		Input	Next State		J_A	K_A	J_B	K_B
A_t	B_t		A_{t+1}	B_{t+1}				
0	0	0	0	0	X	0	X	
0	0	1	1	0	X	1	X	
0	1	0	0	1	X	X	1	
0	1	1	1	0	X	X	0	
1	0	0	1	1	0	0	X	
1	0	1	0	1	1	X	0	
1	1	0	1	1	1	X	0	
1	1	1	0	0	0	X	1	

$$J_A = \sum(2)$$

$$d = \sum(4,5,6,7)$$

$$K_A = \sum(7)$$

$$d = \sum(0,1,2,3)$$

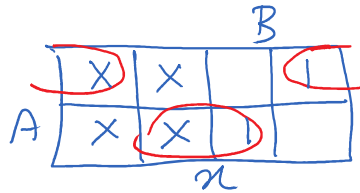
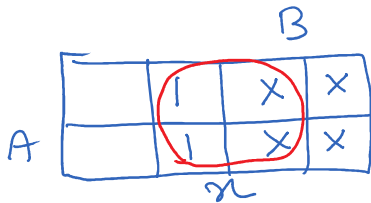
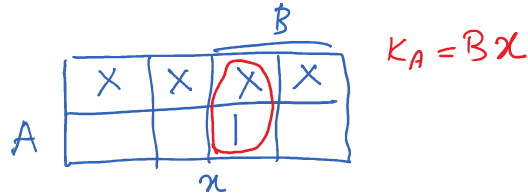
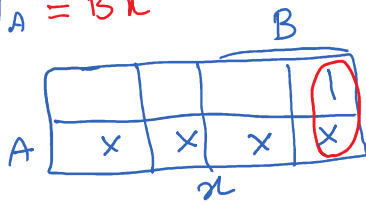
$$J_B = \sum(1,5)$$

$$d = \sum(2,3,6,7)$$

$$K_B = \sum(2,7)$$

$$d = \sum(0,1,4,5)$$

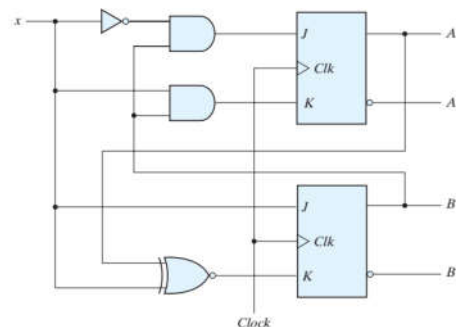
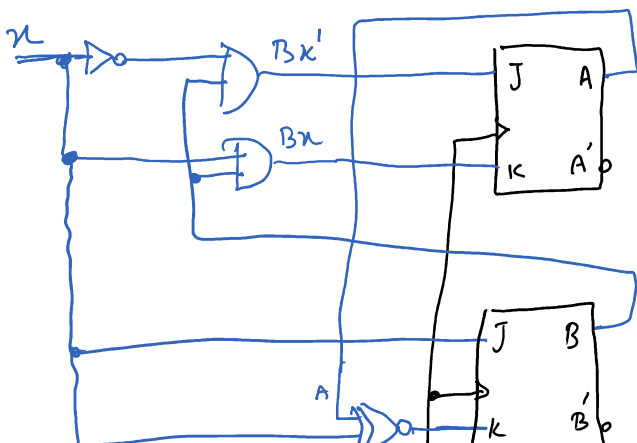
$$J_A = Bx'$$

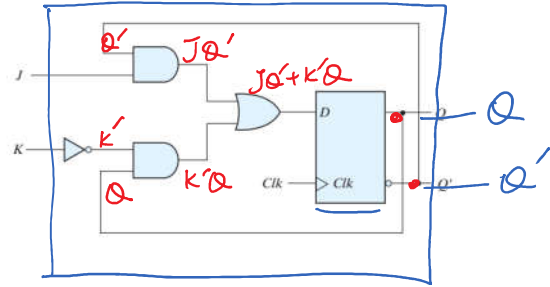
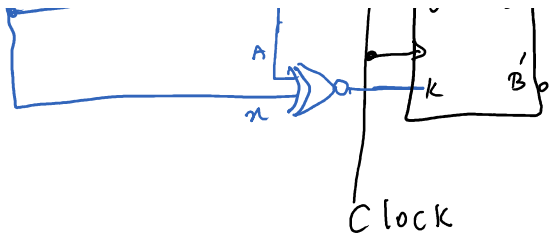


$$J_B = x$$

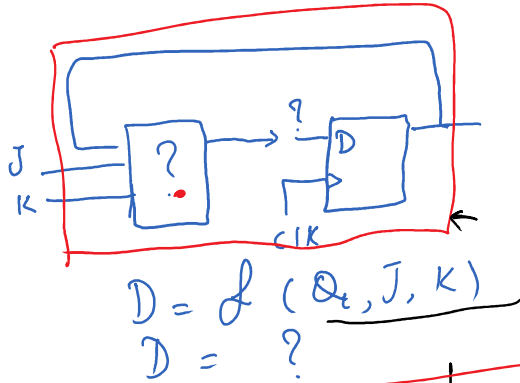
$$K_B = Ax + A'x' = A \oplus x = (A \oplus x)'$$

$$J_A = Bx' \quad K_A = Bx$$





تبدیل فلیپ فلوپ به مدیر
 می توانیم با استفاده از یک D.F.F تبدیل کنیم
 یک JK FF در دست داریم



S	R	Q_{t+1}
0	0	Q_t
0	1	0 ←
1	0	1 ←
1	1	X غیر مجاز

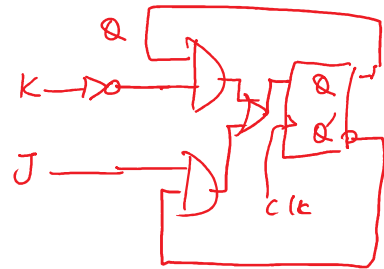
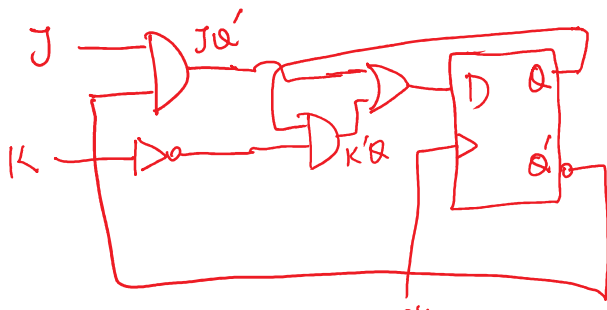
Q_t	Q_{t+1}	J	K	D	T	S	R	S	R
0	0	0	X	0	0	0,0	0,1	0	X
0	1	1	X	1	1	1	0	1	0
1	0	X	1	0	1	0	1	0	1
1	1	X	0	1	0	0,1	0,0	X	0

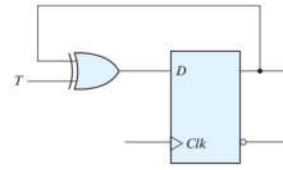
Q_t	J	K	D
0	0	X	0 ←
0	1	X	1 ←
1	X	1	0 ←
1	X	0	1 ←

Q_t J K $\left\{ \begin{array}{l} 0 \ 1 \ 0 \ m_2 \\ 0 \ 1 \ 1 \ m_3 \\ 1 \ X \ 0 \ m_4 \\ 1 \ 1 \ 0 \ m_6 \end{array} \right.$
 $D = f(Q_t, J, K) = \sum (2, 3, 4, 6)$

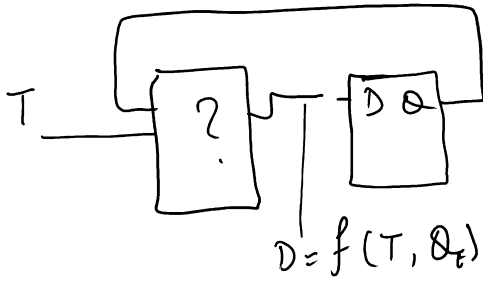
Q_t	J	K
0	1	1
1	1	1

$D = \underline{K'Q} + \underline{JQ'}$



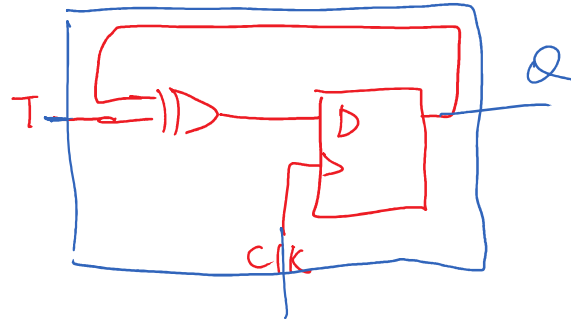


می توانیم با استفاده از یک D FF در یک T FF

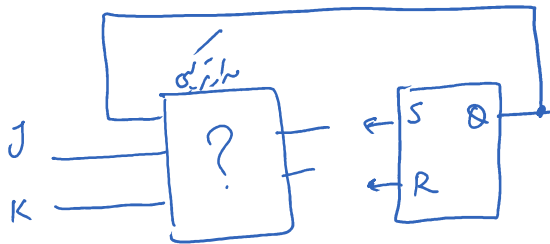


Q	T	D
0	0	0
0	1	1
1	1	0
1	0	1

$$D = Q'T + QT' = Q \oplus T$$



می توانیم با استفاده از SR FF در یک JK FF



$$S = f_1(Q, J, K) = ?$$

$$R = f_2(Q, J, K) = ?$$

Qt	J	K	S	R
0	0	X	0	⊗
0	1	X	⊕	0
1	X	1	0	⊕
1	X	0	⊗	0

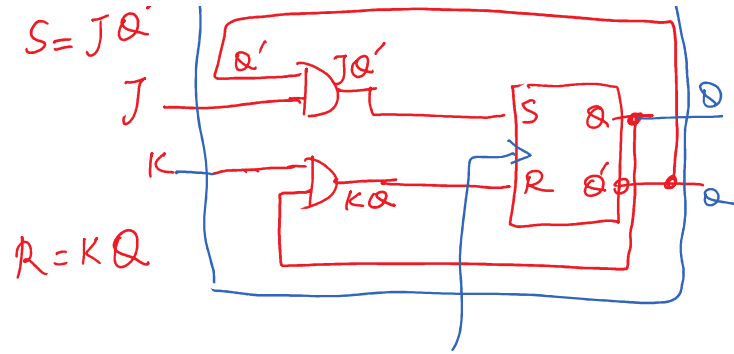
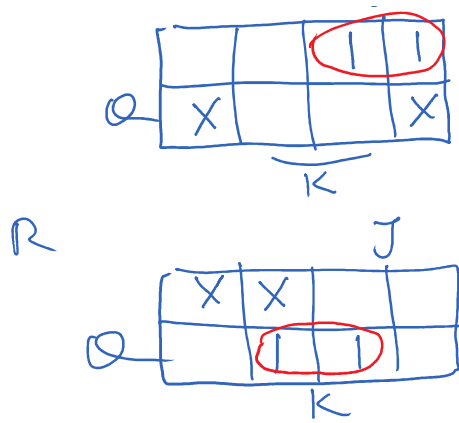
$$S = \sum(2, 3)$$

$$d = \sum(4, 6)$$

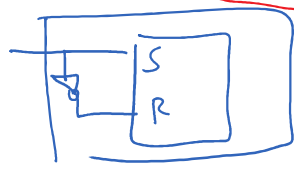
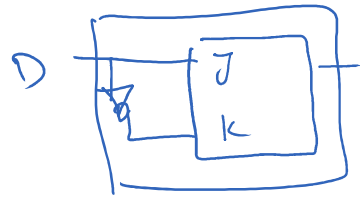
$$R = \sum(5, 7)$$

$$d = \sum(0, 1)$$

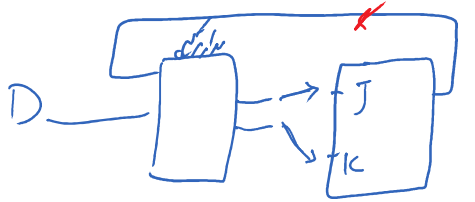




$\textcircled{JK} \leftarrow T \leftarrow D \leftarrow \overline{SR}$
 $SR \leftarrow T \leftarrow D \leftarrow JK$
 $SR \text{ (T, JK)} \leftarrow D$
 $SR, D, JK \leftarrow T$



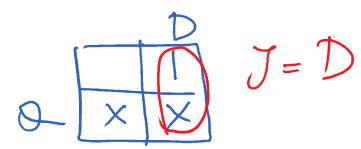
با استفاد از یک JK یک D می توانیم
 بسازیم



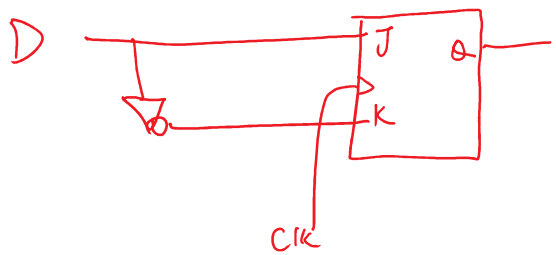
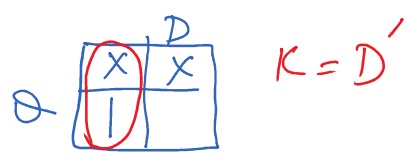
$J = f_1(Q, D) = D$
 $K = f_2(Q, D) = D'$

Q	D	J	K
0	0	0	X
0	1	1	X
1	0	X	1
1	1	X	0

$J: 1 \ 0 \ 1 \ m_1$
 $\quad \left\{ \begin{matrix} 1 \ 0 \ m_2 \\ 1 \ 1 \ m_3 \end{matrix} \right.$



$K: 1 \ 0 \ m_2$
 $\quad \left\{ \begin{matrix} 0 \ 0 \ m_0 \\ 0 \ 1 \ m_1 \end{matrix} \right.$



→ Registers

clk

→ Registers, x
Counters